Fusion Building (Wonder Plaza)

Overview

Wonder Plaza is envisioned within the Campus Master plan & Duke District as a new epicenter for student activity. Wonder Plaza aims to address two major issues for the HU community: **Health & Wellness and Student Housing**.

Key Updates

Engagement Plan

REDCAM has developed a communications strategy to ensure stakeholders and the public
are informed of new happenings in the Wonder Plaza development process. This strategy
includes affirmative internal and external communication as project milestones are
reached. *Please note*, that this project is subject to a Zoning Hearing that does not take
place until October 2025.

Relocations

- External Stakeholders
 - All retail tenants currently scheduled to be vacated by end of August, 2025.
- Internal Stakeholders
 - Targeting end of August to relocate all internal departments/teams below into their new locations and swing spaces.

Department/Unit	New Location	
iLab Technology Center	Louis Stokes Library (iLab) and UGL (Walk up support)	
ETS	Wonder Bread	
Data Center	Bunche Center	
Bison One	Administration Bldg.	
DPS	Service Center	
Center for Excellence in Teaching, Learning and Assessment (CETLA)	1250 U St	
Employees Wellness Center	TBD	





Development Team

H & Wellness

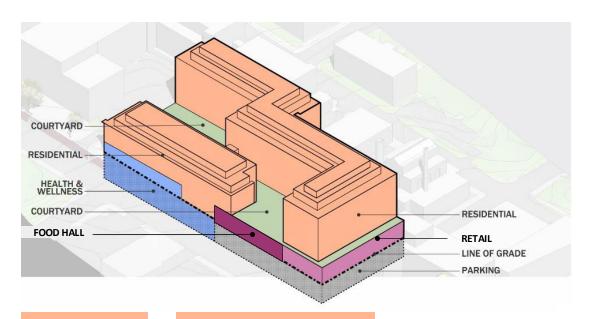
Greystar

arejeta.		
Projected Timeline		
Status: Pre-Development	Construction Start: Q3 2025 (Bunche)	Delivery: Q3 2029
Program Summary		
Total Area	315,040 GSF	
Housing	592 beds (274,980 SF)	
Retail SF	9,370 SF	
Food Hall 🔻	8,463 SF	

44,320 SF



Wonder Plaza Project Overview



Residential

Health & Wellness

H&W Subtenant

Retail

Food Hall

Parking

592 beds

Courts, Fitness, etc.

Potential Office or Student Clinic

Corner Frontage

3-4 Dining Concepts

134 Spaces

274,980 GSF **62%**

77,320 GSF **17**%

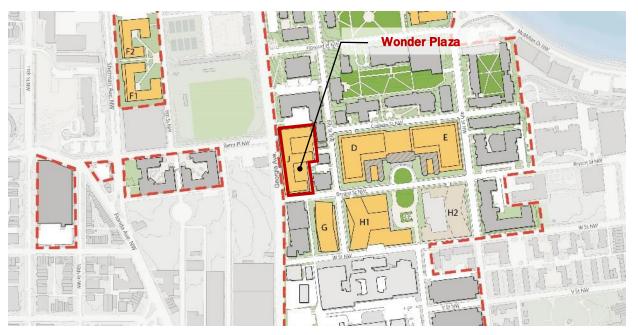
7,510 GSF **2%**

9,370 GSF **2%**

8,436 GSF **2%**

65,990 GSF **15%**

- Approved per 2020 Central Campus Master Plan
- Wonder Plaza envisioned as a "Fusion Building"
- New epicenter for students





Wonder Plaza Project Rendering

